Silvia Curelariu

Karl Morris

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User Stories

1. As a user I want to move my character to move across the screen with the keyboard so that I can reach the end of the game
2. As a user I want to be able to deal damage enemies health points so that I can eliminate obstacles in my path
3. As a user I want to be able to have variations in my attacks so that I can defeat enemies more efficiently
4. As a user I want to be able to jump so that reach platforms
5. As a user I want to be able to get game points, so I can see how well I am progressing in the game
6. As a user I want to reduce an enemies’ health when I attack
7. As a user I want to kill an enemy when I reduce their health to zero
8. As a user I want to have variations of enemies with different mechanics so that I can solve different challenges
9. As a user I want to increase my characters attack damage to enemies through consumable in-game items (i.e. power-ups) so that I can defeat more challenging enemies
10. As a user I want to gain health points so that I can recover from attacks
11. As a user I want to save my score so that I can compare it to other times I have played
12. As a user I want to avoid enemies moving on the screen so that it will not impact damage to my character
13. As a user I want my character to be animated so that I can visualize its movements
14. As a user I want a way to pause the game so that I can return to it later
15. As a user I want a to quit the game so that I can stop playing
16. As a user I want a to have a timer, so I can see how fast I can beat the level
17. As a user I want the game screen to be reasonable size so that I can see my character progress though the game world
18. As a user I want my game points and lives to be displayed on the screen so that I can keep track of my progress
19. As a user I want there to areas in the game map that are hazardous to my character so that I can overcome challenges
20. As a user I want to be able to jump higher so that I can avoid enemies and reach higher platforms
21. As a user I want to be able to reach the end position so that I can complete the level